

Adaptive Security of Symbolic Encryption: the Case of Dynamic Corruptions.

Laurent Mazaré

Joint work with Bogdan Warinschi

LSV - ENS Cachan

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Introduction

Symbolic and Computational Settings

- 1 **Symbolic** model: automatic verification.
- 2 **Computational** model: realism.

Computational soundness of symbolic encryption

Symbolic security \Rightarrow **Computational** security.

Adversary Model

- 1 Passive adversary: eavesdropper.
- 2 Adaptive adversaries.
- 3 Active adversaries.

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Structure

- 1 **Passive Soundness**
- 2 Adaptive Soundness
- 3 Selective Decryption

Messages and Deductions

Messages

Messages are defined by the following grammar:

$$msg ::= (msg, msg) \mid \{msg\}_k \mid k \mid 0 \mid 1$$

Dolev-Yao Deduction System

Message m is deducible from the set of messages E , $E \vdash m$ if:

$$\frac{m \in E}{E \vdash m} \text{ (Ax)}$$

$$\frac{E \vdash (m_1, m_2)}{E \vdash m_1} \text{ (Pr1)}$$

$$\frac{E \vdash (m_1, m_2)}{E \vdash m_2} \text{ (Pr2)}$$

$$\frac{E \vdash m_1 \quad E \vdash m_2}{E \vdash (m_1, m_2)} \text{ (P)}$$

$$\frac{E \vdash m \quad E \vdash k}{E \vdash \{m\}_k} \text{ (Ch)}$$

$$\frac{E \vdash \{m\}_k \quad E \vdash k}{E \vdash m} \text{ (Déc)}$$

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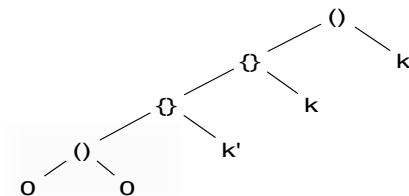
Accessible information from a message

Pattern

- $m = (\{\{0, 0\}_{k'}\}_k, k)$
- Pattern : accessible information.

Equivalence

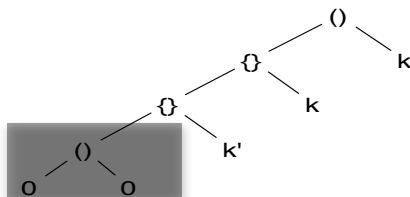
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- m and n are indistinguishable.



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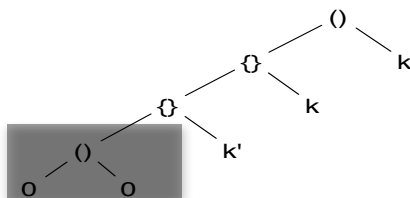
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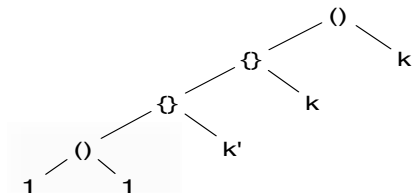
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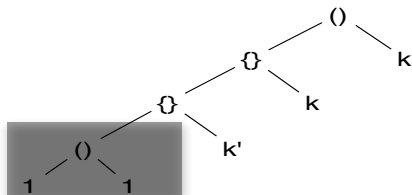
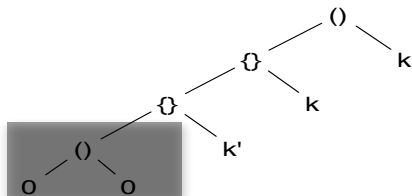
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- $m = (\{\{0, 0\}_{k'}\}_k, k)$
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Equivalence

- $n = (\{\{1, 1\}_{k'}\}_k, k)$
- m and n are **indistinguishable**.



Symbolic Equivalence

Patterns

$$\text{pat}((m_1, m_2), K) = (\text{pat}(m_1, K), \text{pat}(m_2, K))$$

$$\text{pat}(\{m'\}_k, K) = \{\text{pat}(m', K)\}_k \quad \text{if } k \in K$$

$$\text{pat}(\{m'\}_k, K) = \{\square\}_k \quad \text{if } k \notin K$$

$$\text{pat}(k, K) = k$$

Symbolic Equivalence

- m is equivalent to n ($m \equiv n$) if

$$\text{pat}(m, \{k/m \vdash k\}) = \text{pat}(n, \{k/n \vdash k\})$$

- m is equivalent to n up to renaming ($m \cong n$) if

$$\exists \sigma \text{ permutation of keys, } m \equiv n\sigma$$

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Examples

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- 1 Key renaming:

$$k \cong k'$$

- 2 Impossible renaming:

$$(k, k') \not\cong (k, k)$$

- 3 Encryption without key:

$$\{0\}_k \cong \{1\}_k$$

- 4 Key revelation:

$$(\{1\}_{k'}, \{0\}_k) \not\cong (\{1\}_k, \{0\}_k)$$

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Semantic Security

Symmetric Encryption Scheme

A symmetric encryption scheme Π is made of three algorithms:

- \mathcal{KG} : key generation, $\eta \rightarrow k$.
- \mathcal{E} : encryption, $bs, k \rightarrow bs$.
- \mathcal{D} : decryption, $bs, k \rightarrow bs$.

Security against Chosen Plaintext Attacks

Scheme $(\mathcal{KG}, \mathcal{E}, \mathcal{D})$ is **IND-CPA** secure if for any adversary \mathcal{A} ,

$$\Pr \left[k \leftarrow \mathcal{KG} \right. \\ \left. \mathcal{A}^{(bs_0, bs_1)} \rightarrow \mathcal{E}(bs_1, k) = 1 \right] - \Pr \left[k \leftarrow \mathcal{KG} \right. \\ \left. \mathcal{A}^{(bs_0, bs_1)} \rightarrow \mathcal{E}(bs_0, k) = 1 \right]$$

is negligible in η (lower than $1/\eta^c$ for any c).

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Computational Soundness

Indistinguishable Distributions

Two distributions D_0 et D_1 ($\eta \rightarrow bs$) are **indistinguishable**, $D_0 \approx D_1$, if for any \mathcal{A} ,

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Theorem (Soundness in the Passive Case)

If m and n are key acyclic and Π is **IND-CPA**, then

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- 2 Adaptive Soundness**
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The Adaptive Model

Model

- Intuition: \mathcal{A} chooses (m_0^1, m_1^1) and obtains $[[m_b^1]]_{\Pi}$
- Then \mathcal{A} chooses (m_0^2, m_1^2) and obtains $[[m_b^2]]_{\Pi} \dots$
- An adversary has to guess a bit b using an oracle \mathcal{O} .

$$\mathcal{O}_{b, \Pi, \eta} : (m_0, m_1) \rightarrow [[m_b]]_{\Pi}$$

Definition

The advantage of \mathcal{A} against **Adaptive Security** of Π is:

$$Adv_{\mathcal{A}, \Pi}^{ad}(\eta) = Pr[\mathcal{A}^{\mathcal{O}_{1, \Pi, \eta}} = 1] - Pr[\mathcal{A}^{\mathcal{O}_{0, \Pi, \eta}} = 1]$$

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Easy ways to win:

- 1 \mathcal{A} makes query $\mathcal{O}(0, 1)$, receives b , $Adv_{\mathcal{A}, \Pi}^{ad}(\eta) = 1$
Restriction: queries have to be **equivalent**.
- 2 \mathcal{A} makes query $\mathcal{O}(\{0\}_k, \{1\}_k)$, receives $\{b\}_k$,
 then makes query $\mathcal{O}(k, k)$ and obtains b , $Adv_{\mathcal{A}, \Pi}^{ad}(\eta) = 1$
Restriction: **sequence of** queries have to be **equivalent**.
- 3 \mathcal{A} makes query $\mathcal{O}(\{k\}_k, \{0\}_k)$ and receives b ,
Restriction: key-acyclicity of queries.

New possibilities of the adversary:

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Computational Soundness (Micciancio-Panjwani'04)

Restrictions over adversaries

If \mathcal{A} performs queries $(m_0^1, m_1^1), \dots, (m_0^\ell, m_1^\ell)$, then

- 1 Requests must not contain any key cycles:

(m_0^1, \dots, m_0^ℓ) and (m_1^1, \dots, m_1^ℓ) are acyclic

- 2 Requests must be symbolically equivalent:

$(m_0^1, \dots, m_0^\ell) \cong (m_1^1, \dots, m_1^\ell)$

- 3 Keys are sent then used:

$k \in \text{plaintext}(m_b^i) \Rightarrow k \notin \text{key}(m_b^j)$ for $j < i$

Theorem

If Π is **IND-CPA** secure then for any legal adversary \mathcal{A} ,

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Static Corruption Model

The send-then-use hypothesis

- Keys are sent then use.

$$k \in \text{plaintext}(m_b^i) \Rightarrow k \notin \text{key}(m_b^j) \text{ for } j < i$$

- Use key k : $\mathcal{O}(\{0\}_k, \{0\}_k)$.
- Corrupt key k : $\mathcal{O}(k, k)$.
- send-then-use \Rightarrow Static corruption model.

Is it possible to weaken/suppress this hypothesis and still have computational soundness ?

Dynamic corruption model

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$$k \in \text{plaintext}(m_b^i) \Rightarrow k \notin \text{key}(m_b^j) \text{ for } j < i$$

- Use key k : $\mathcal{O}(\{0\}_k, \{0\}_k)$.
- Corrupt key k : $\mathcal{O}(k, k)$.
- send-then-use \Rightarrow **Static corruption model**.

Is it possible to weaken/suppress this hypothesis and still have computational soundness ?

Dynamic corruption model

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Structure

- 1 Passive Soundness
- 2 Adaptive Soundness
- 3 Selective Decryption**

The Selective Decryption Problem

Formulation of M. Naor, 1995

- Let Π be an **IND-CPA** secure encryption scheme.
- Generate $p(\eta)$ **independent** keys k_i using \mathcal{KG} .
- Distribute a CDROM with $p(\eta)$ images N_i encrypted with k_i .
- Clients can purchase k_i via a website.
- If a client purchase several keys k_i for $i \in I$,
can he deduce anything on the N_j for $j \notin I$?

Intuitive answer: **no** because keys are **independent**.

Instance of a more complex problem: **Selective Decommitment**
linked to other open problems in cryptography.

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In The Adaptive Model

Examples

We can map problems similar to **selective decryption**:

- 1 \mathcal{A} makes query $\mathcal{O}(\{0\}_{k_1}, \{0\}_{k_1})$, obtains bs_1 ,
- 2 \mathcal{A} makes query $\mathcal{O}(\{0\}_{k_2}, \{0\}_{k_2})$, obtains bs_2 ,
- 3 and so on ...
- 4 \mathcal{A} makes query $\mathcal{O}(k_j, k_j)$ for every key in I ,
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Even problems close to **adaptive selective decryption** can be mapped.

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Solving Selective Decryption

Weakening of the send-then-use hypothesis

If a key k is corrupted then in previous messages,

- k has not been used to encrypt other keys – **no key emission.**
- k has not been used to encrypt any encryption – **no nested encryptions.**

Theorem

Let \mathcal{A} be a legal adversary which exec. time is bounded by p ,
 Let $u(p)$ be the best possible adv ag **IND-CPA** for Π in time p ,

$$\text{Adv}_{\mathcal{A}, \Pi}^{\text{ad}} \leq pu(p)$$

The same technique solves **selective decryption** and **adaptive selective decryption**.

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Nested Encryptions and Key Transmission

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If a key k is corrupted then in previous messages,

- k can be used to encrypt other keys.
- k has only been used to encrypt l nested encryptions:
bounded nested encryptions.

$\left\{ \left\{ \dots \{0\}_{k_1} \dots \right\}_{k_l} \right\}_k$ then k can still be corrupted

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Let \mathcal{A} be a legal adversary which exec. time is bounded by p ,

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Conclusion and Future Work

Results

- **Adaptive security** of symbolic encryption with dynamic corruptions.
- But **bounded number of encryption layers**
- Can be applied to the **Active** setting.

Current and Future Works

- 1 Use **static equivalence** instead of **patterns** for **symbolic equivalence** for other primitives.
- 2 Application to protocol security.
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